

March Anno Domini 1802

10th Article Voted, that there be a committee of three persons appointed, for the purpose of disposing of the Old School-House, in the South West District in said Town, & the following Persons, were appointed, Vizt. Capt. Isaac Gibbs M^r. Adam How, & M^r. David How J^r. said Committee, to be accountable to the Town for the Proceeds of said House,

11th Article Referred to April Meeting for further Consideration

12th The Town by their Vote, appointed, a Committee of three persons for the purpose of seeing upon what Conditions, the Road Mention'd in this Article Can be made for & make their Report to the Town at April Meeting - Com^{tee} appointed, were W^m. Rice Esq^r. M^r. Luther Goodnow, & M^r. Abel Tower,

13th It was then Voted, to appoint a Committee of three Persons, for the purpose of viewing the Meeting-House as Mention'd in this Article & report to the Town their Opinion, at April Meeting as Express'd in this Article - Com^{tee} appointed were M^r. Sam^l. Jones, Capt. Abel Thompson, & M^r. Jed^d. Thompson,

15th Voted, to choose of five Persons a Committee, for the purpose Express'd, in this Article & Com^{tee} to consist of five persons, One out of each School district, & the following Gent^l were chosen, Vizt. M^r. Eben^r. Plympton, Capt. Joseph Goodnow, Capt. Isaac Gibbs, Col. J^r. Rice and M^r. Asahel Wheeler J^r. - also Voted, that said Com^{tee} Draw up certain Rules & Regulations Necessary to be Observed, in each of the Public Schools, in said Town, & lay the same before the Town, at April Meeting, for their consideration &

& Acceptance, ~ ~ ~ ~ ~
16th The Question, was then put to see, if the Town, would refer the Consideration of this Article, to April Meeting, & it pass'd in the negative - Then the Town by their Vote, gave their Consent, to have Doct^r. Belknap's Psalms & Hymns Introd^{uc}d, & made use of by the Singing Society, in said Town as Express'd in this Article
Then the Town by their Vote Desol- } Jon^a. Rice } Moderator
- ved this Meeting ~ ~ ~ ~ ~ }